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# PreCam Simulations

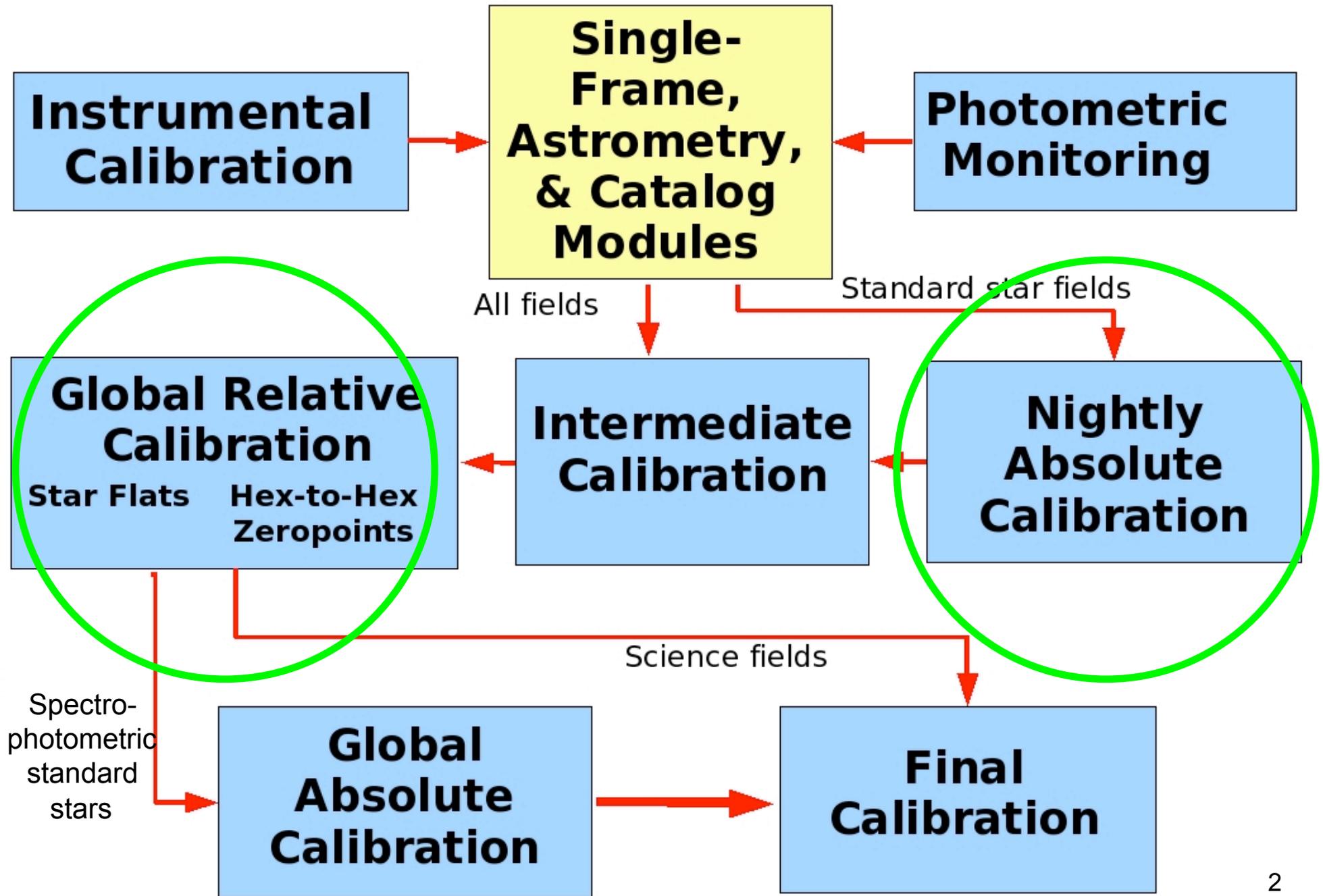
Douglas L. Tucker (FNAL)

PreCam Workshop  
17 September 2009

## **Outline:**

1. PreCam and DES Calibrations
  - a. Nightly Calibrations
  - b. Global Relative Calibrations
  
2. PreCam Observing Strategy

# DES Calibrations Flow Diagram (v2)





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# Ia. PreCam Benefits to DES Nightly Calibrations

The baseline PreCam Survey -- a single-pass survey of the full DES footprint in all 5 DES filters down to  $i \approx 18$  -- would yield a catalog of  $\sim 1$  million bright stars calibrated in the DES *grizY* photometric system (typically hundreds per DECam exposure).

If the baseline PreCam Survey (Full Footprint Strategy) can achieve **2%** global relative calibrations (**do-able**), the PreCam star catalog could:

1. Be used as extinction standards, supplementing the SDSS Stripe 82 standards and the Smith et al. Southern *u'g'r'i'z'* standards (could reduce the amount of time needed for observing standard stars during twilight and/or during middle of night)
2. Be used for a robust determination of the transformation relations between the SDSS and DES photometric systems
3. Be used as initial Y-band standards (see 1a)

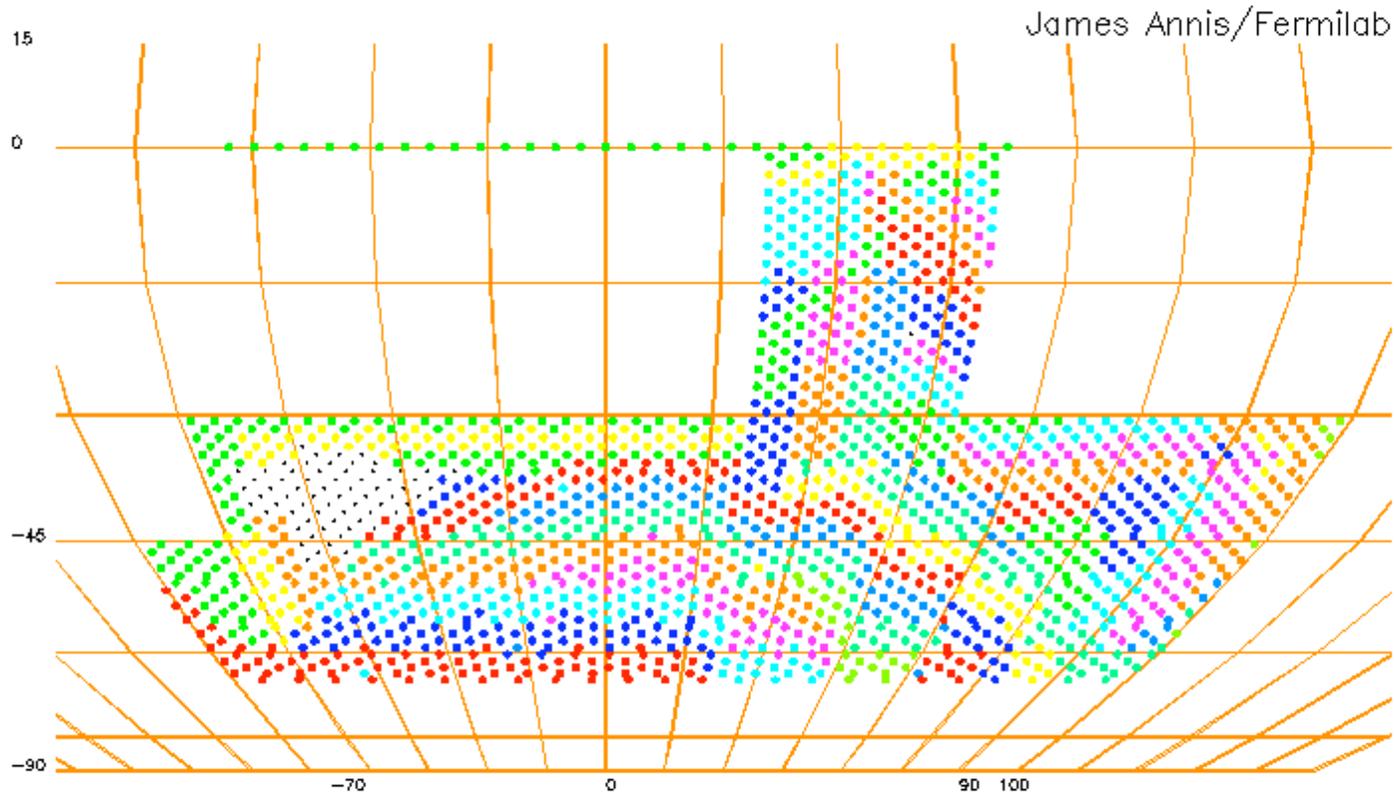
If the baseline PreCam Survey (Full Footprint Strategy) can achieve **1%** global relative calibrations (**challenging**), the PreCam star catalog could also be used as local standards over the entire DES footprint.



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# A Test of Nightly Calibrations using the DES Survey Strategy Simulations

DES Simulation T1/A: tileMap-2012.gif

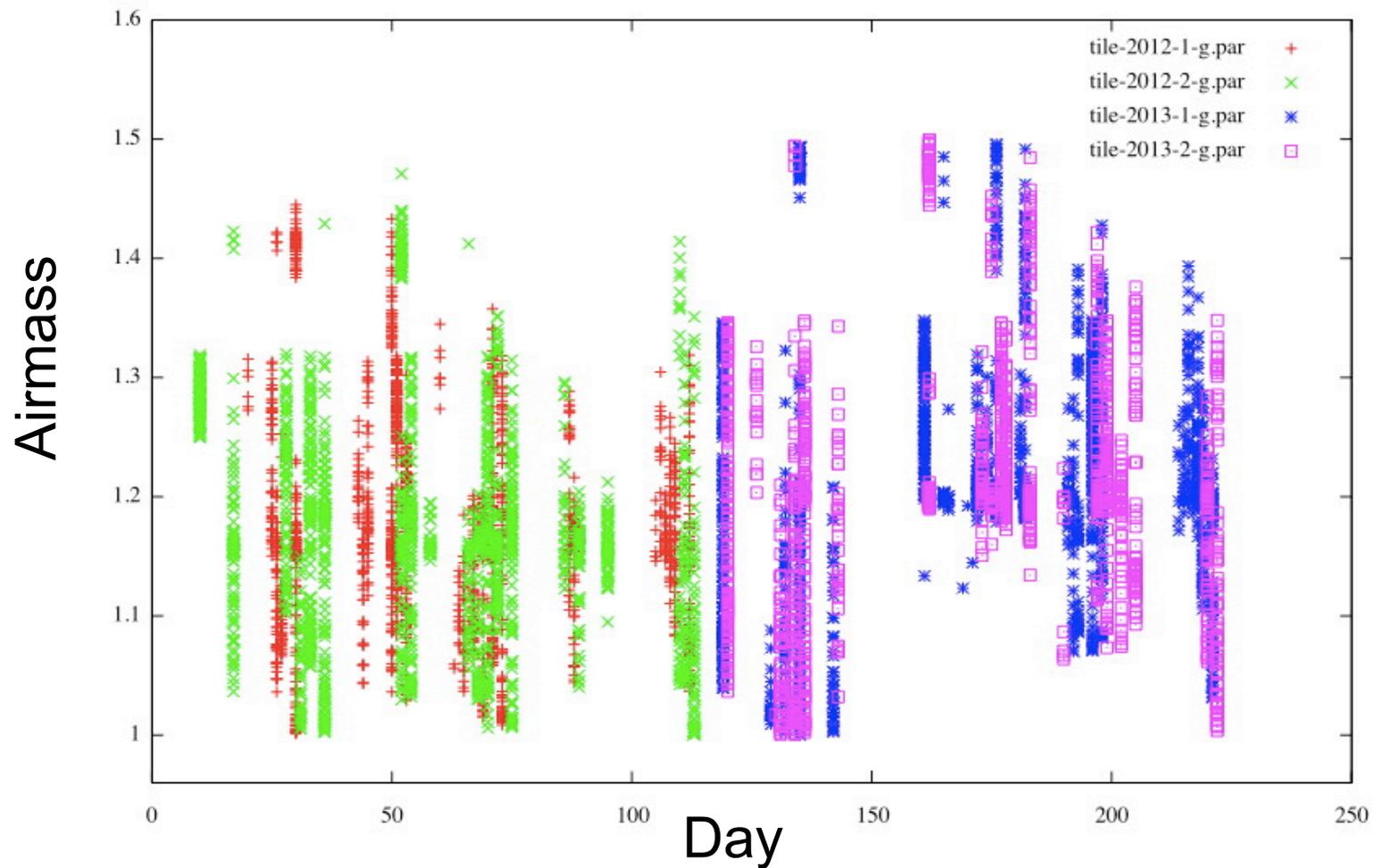




# A Test of Nightly Calibrations using the DES Survey Strategy Simulations

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## Simulation T1/A (tileMap-2012): g-band





# PreCam Extinction Study Simulations: Toy Model

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- Assume each PreCam field has a systematic calibration error
  - The accepted magnitudes of all stars in a given PreCam field are all offset by some amount
  - Assume that this calibration error is random and Gaussian, with  $\sigma=0.02\text{mag}$
- Use the PreCam fields to fit a photometric equation of the form:  
$$m_{inst} - m_{accepted} = a + k \cdot X$$
*where  $a$  = photometric zerpoint,  $k$ =first order extinction,  $X$ =airmass*
- Fit the above photometric equation during a DES night using all airmasses  $X$  from for DES science exposures for that night as tabulated in Jim's simulations.
- Calculate and plot residuals

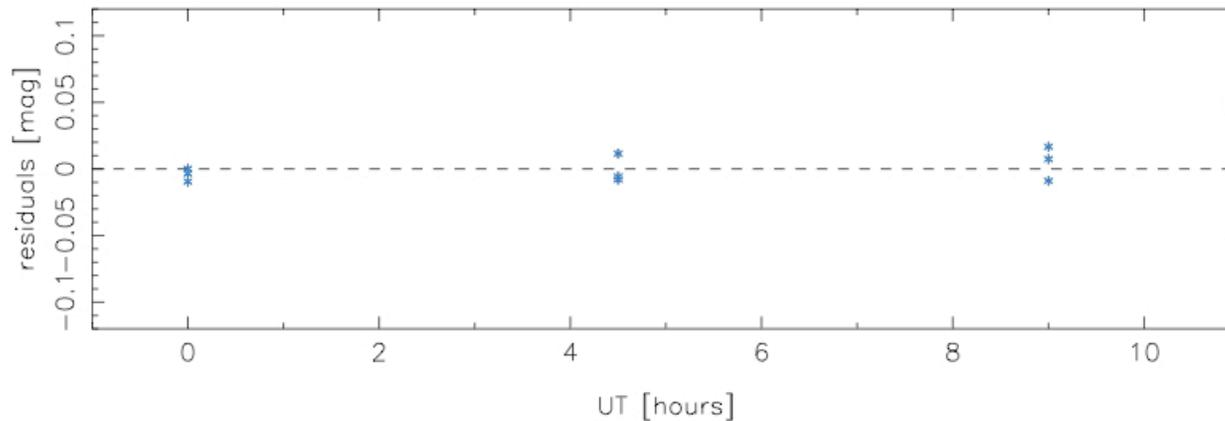
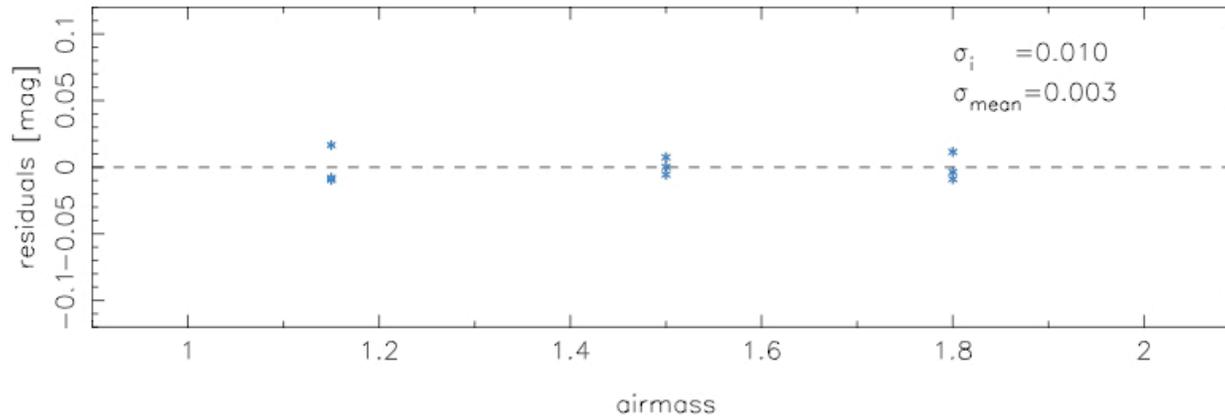


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# PreCam Extinction Study Simulations: Default (Stripe 82 alone, No PreCam)

(Stripe 82 field-to-field errors  $\sim 0.01\text{mag}$ )

Photometric Solution: tile-2012-1-g.par, night -1 (MJD56140)



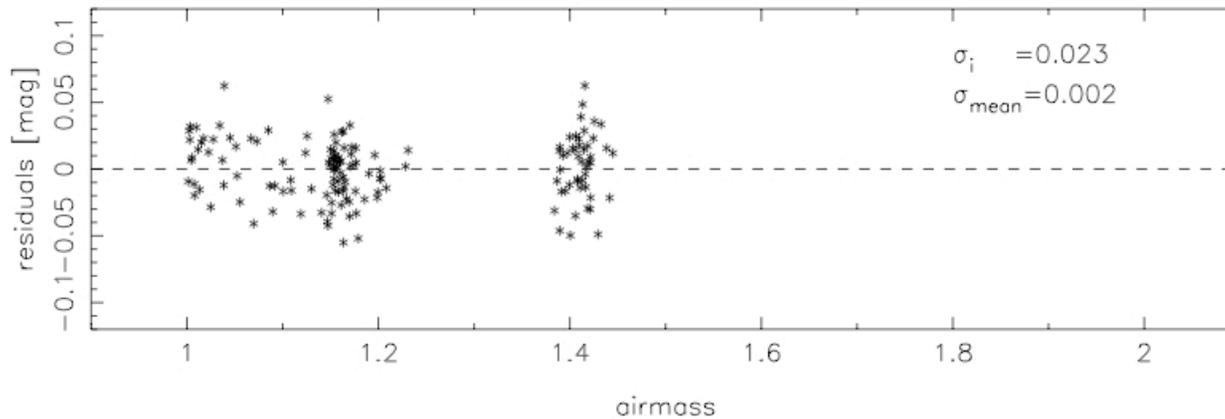
Observe  
Stripe 82  
fields at 3  
different  
airmasses at  
evening and  
morning  
twilight and  
once in the  
middle of the  
night



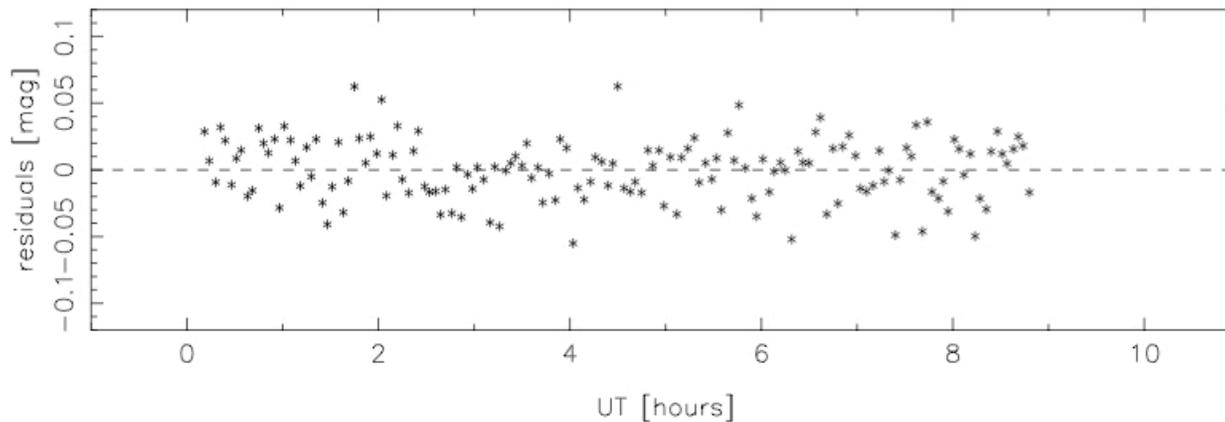
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# PreCam Extinction Study Simulations: PreCam (0.02mag Errors)

Photometric Solution: tile-2012-1-g.par, night 30 (MJD56210)



$\sigma_{\text{mean}}$  gets  
better



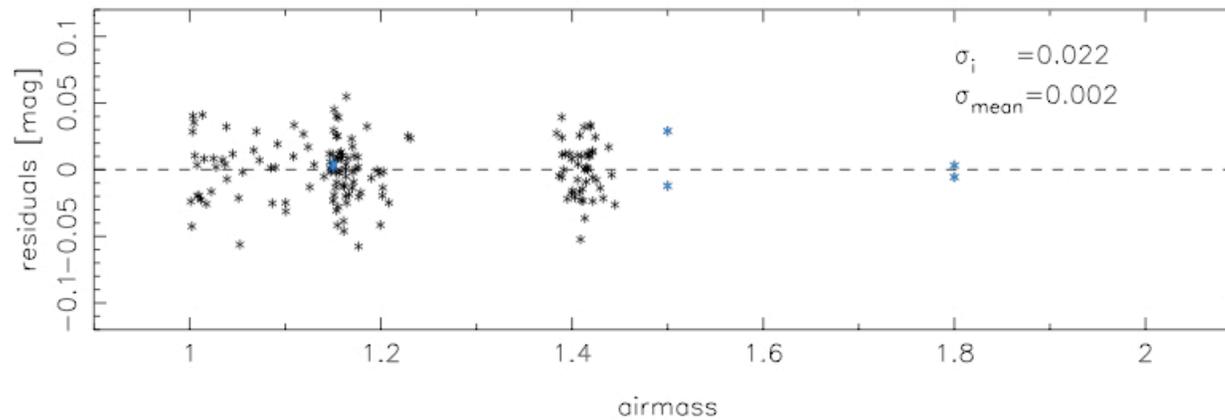
Trends at  
0.02 mag  
level become  
noticeable



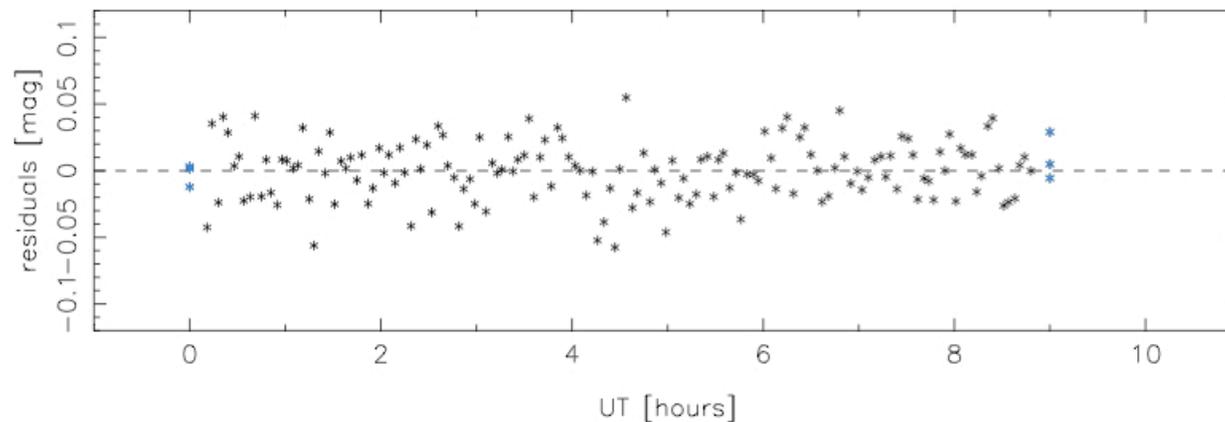
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# PreCam Extinction Study Simulations: PreCam (0.02mag Errors) + Stripe 82

Photometric Solution: tile-2012-1-g.par, night 30 (MJD56210)



$\sigma_{\text{mean}}$  gets  
even better

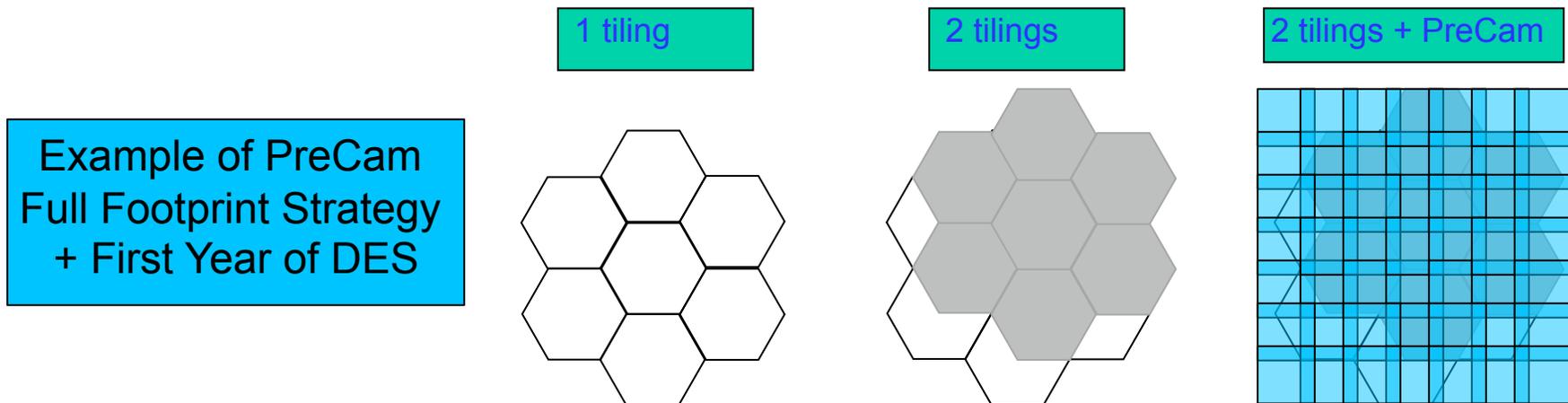




# 1b. PreCam Benefits to DES Global Relative Calibrations

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- Both the PreCam Full Footprint Strategy and the PreCam Rib & Keel Strategy can be used in Global Relative Calibrations. They provide additional information that could be especially useful after the first year of DES operations (when DES has only done 2 tilings of the survey area in each filter).
- The PreCam Full Footprint Strategy effectively provides another tiling useful for calibration.
- The PreCam Rib & Keel Strategy provides a rigid framework upon which to tie the calibrations of the DES.



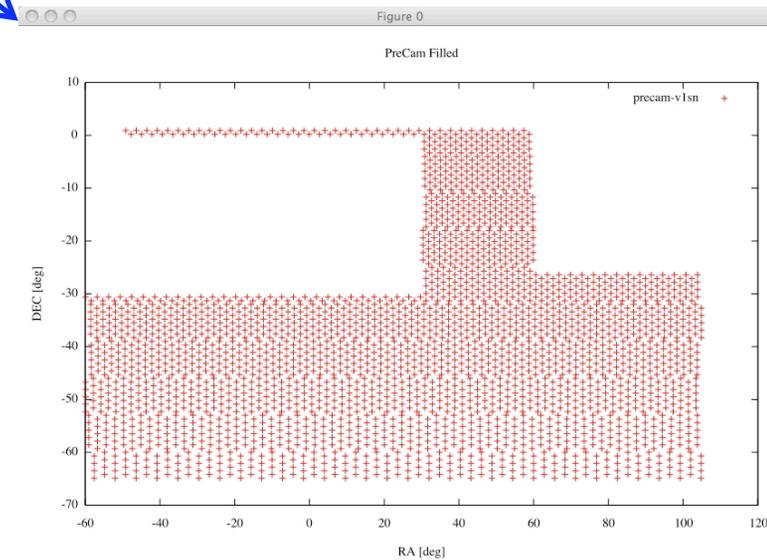
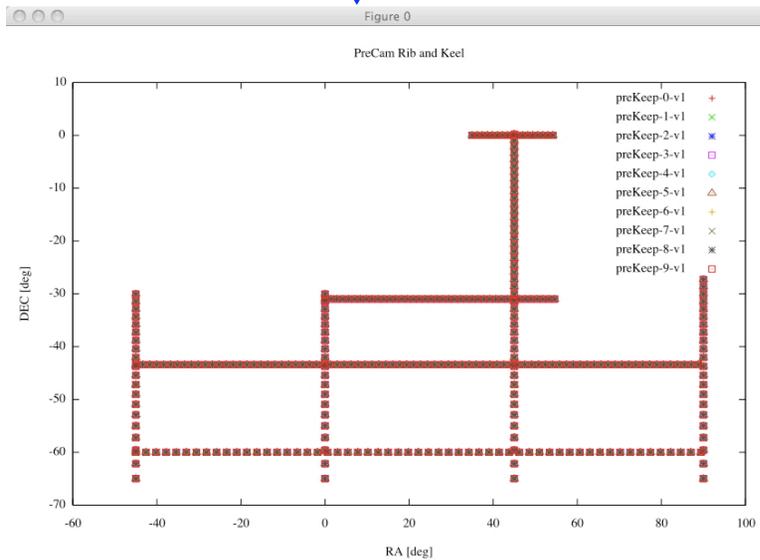
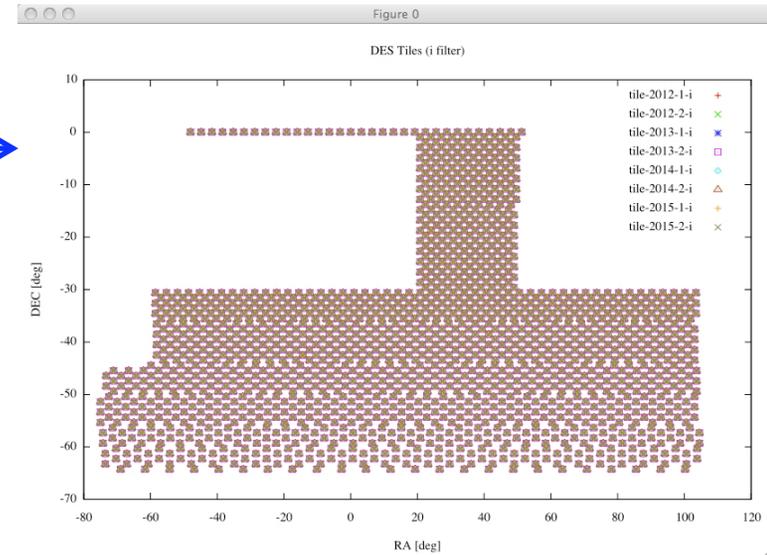


# Global Calibrations Test Case

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Jim Annis has simulated:

- a realization of the DES
- a realization of the PreCam Full Footprint
- a realization of the PreCam Rib & Keel





# Global Calibrations Toy Model

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- Assume 75% of nights are photometric and 25% are non-photometric.
- For **photometric nights**, randomly assign a PreCam pointing/DECam hex a photometric zeropoint such that  $\langle ZP \rangle = 0.00\text{mag}$  with  $\sigma = 0.02\text{mag}$
- For **non-photometric nights**, randomly assign a PreCam pointing/DECam hex a photometric zeropoint such that  $\langle ZP \rangle = +0.25\text{mag}$  with  $\sigma = 0.10\text{mag}$
- Apply an irreducible-but-random center-to-edge flat-fielding error of
  - 1% rms for PreCam pointings
  - 0.6% rms for DES hexes
- Throw the PreCam + DES 1<sup>st</sup> Year data into the DESDM Global Calibrations Zeropoint Solver to find the optimal zeropoint offsets to apply to both the PreCam pointings and the DES 1<sup>st</sup> year hexes.
  - Do this for PreCam Full Footprint + DES 1<sup>st</sup> Year data
  - Do this for PreCam Rib & Keel + DES 1<sup>st</sup> Year data
  - See which strategy does better.



# Global Calibrations Toy Model Results

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- Just ran tests on Tuesday.
- Not quite ready to believe results.
- *Appears* that both PreCam strategies yield similar results, with the resulting DES hexes calibrated to  $\sim 1\%$  rms.
- Need to make the simulations more realistic.
  - Currently just make do with pointings/hexes
  - Should simulate at the star catalog level.



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# Extra Slides



# PreCam Extinction Study Simulations: Toy Model

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- $m_{\text{inst}} - m_{\text{true}} = a + k \cdot X$
- Assume fixed values for  $a$ ,  $k$ , and  $m_{\text{true}}$
- Assume the values for  $m_{\text{true}}$  have Gaussian errors (due to PreCam field-to-field systematics) of
  - 0.05 mag (easy)
  - 0.02 mag (do-able)
  - 0.01 mag (challenging)
- Calculate  $m_{\text{inst}}$ , assuming zero measurement errors (due to beating down the statistical errors due to the 100's of stars per DECam chip)
- Do above for all airmasses  $X$  from a night as tabulated in Jim's simulations.
- Fit for  $a$  and  $k$
- Calculate residuals

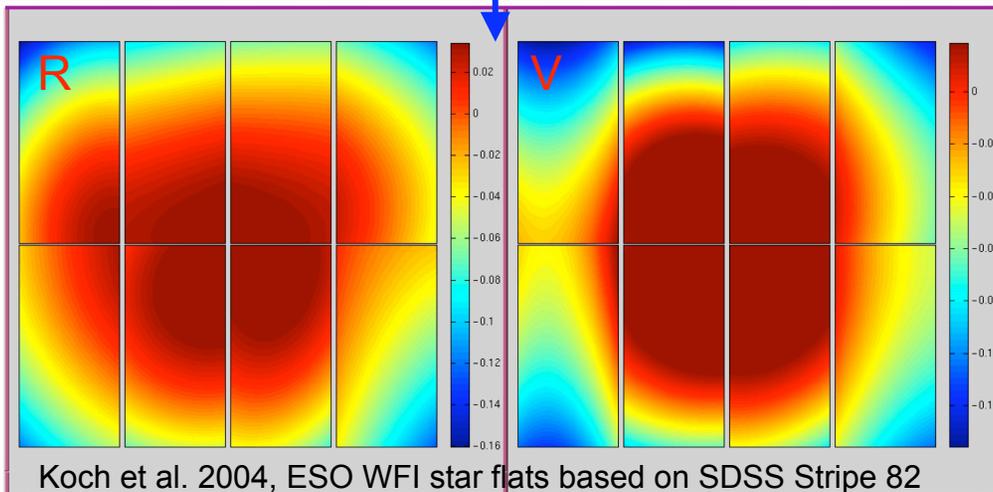
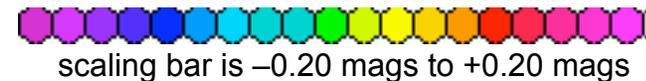
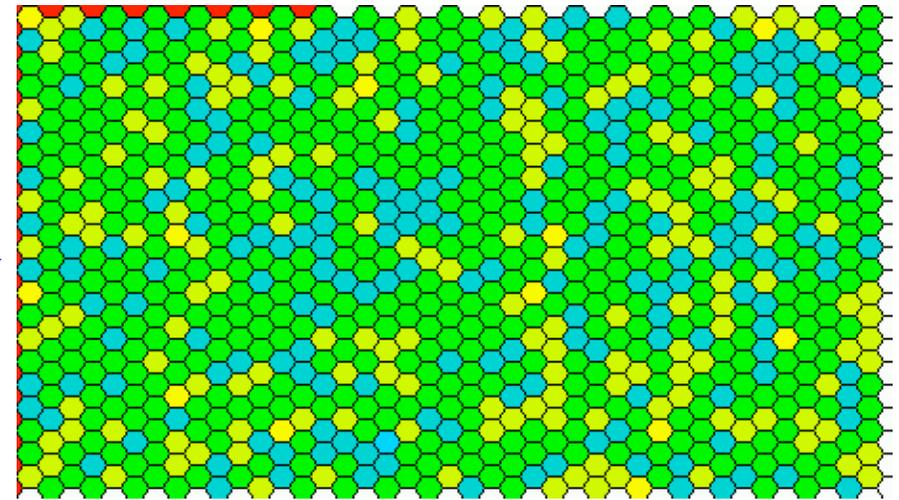


# Global Calibration Module: Two Main Functions

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The GCM has two main functions:

1. Remove field-to-field zeropoint offsets to achieve a uniformly “flat” all-sky relative calibration of the full DES survey. →
2. Calculate “star flats” to remove any lingering effects of vignetting and stray light in the object photometry. ↓



Koch et al. 2004, ESO WFI star flats based on SDSS Stripe 82

Currently, these two functions are split into two separate sub-modules, although they could be combined in the future.

The zeropoint solver has been built and is being tested. The star flat solver is under development.



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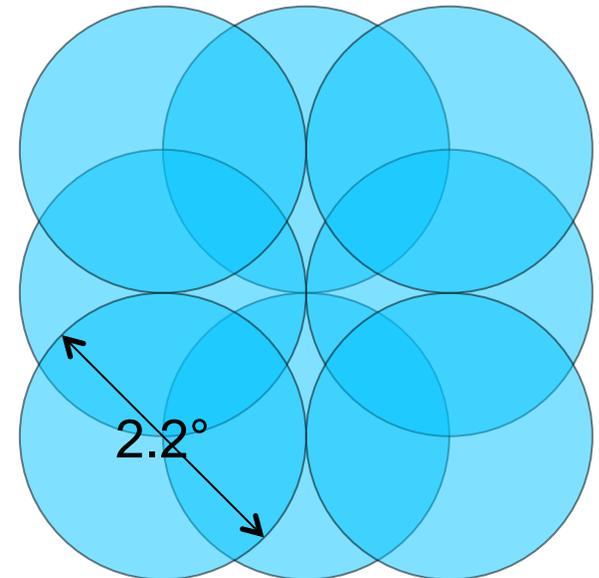
## 3. Global Relative Calibrations: The Code + A Simple Test Case

### Global Calibrations Module Zeropoint Solver Code

- One of the DESDM Astronomy Modules, written in Java, uses cern.colt.matrix
- **Input:** An ASCII table of all unique star matches in the overlap regions
- **Output:** The ZP offsets to be applied to each field and the rms of the solution

### Simple Test Case

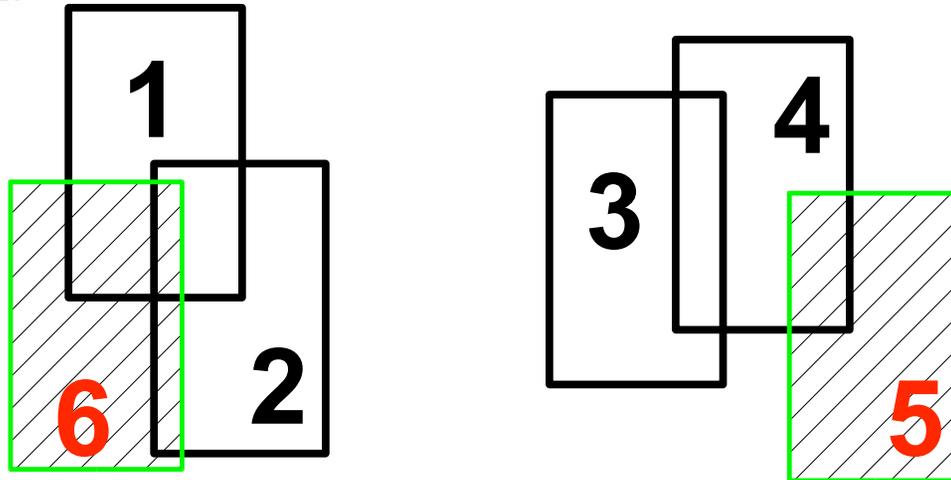
- 38,000 stars randomly spread over 3800 sq deg
- 4500 overlapping  $2.2^\circ$ -diameter circular fields in 5 tilings
  - 70% photometric (ZP = 0.00 +/- 0.02 mag (rms))
  - 30% non-photometric (ZP = 0.25 +/- 0.50 mag (rms))
- **Tie relative calibrations to a single reference field:**
  - **Run time on 2.8 GHz MacBook Pro: 728 sec (685 sec for the 4500x4500 matrix inversion)**
  - **RMS of solution: 0.008 mag (0.8%)**





# Field-to-Field Zeropoints The Algorithm (I)

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A Generic Example:  
Frames 5 & 6 are calibrated.  
The others are uncalibrated.

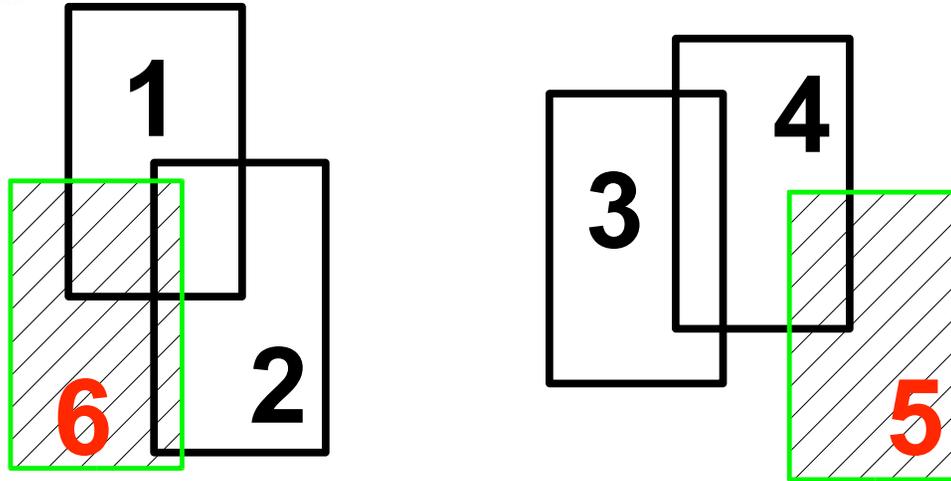
- Method used by Oxford-Dartmouth Thirty Degree Survey (MacDonald et al. 2004)
- Developed by Glazebrook et al. (1994) for an imaging K-band survey

- Consider  $n$  frames, of which  $(1, \dots, m)$  are calibrated and  $(m+1, \dots, n)$  are uncalibrated.
- Let  $\Delta_{ij} = \langle \text{mag}_i - \text{mag}_j \rangle_{\text{pairs}}$  (note  $\Delta_{ij} = -\Delta_{ji}$ ).
- Let  $ZP_i$  be the floating zero-point of frame  $i$ , but fixing  $ZP_i = 0$  if  $i > m$ .
- Let  $\theta_{ij} = 1$  if frames  $i$  and  $j$  overlap or if  $i = j$ ; otherwise let  $\theta_{ij} = 0$ .
- Minimize  $S = \sum \sum \theta_{ij} (\Delta_{ij} + ZP_i - ZP_j)^2$



# Field-to-Field Zeropoints: The Algorithm (II)

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Example:

Frames **5** & **6** are calibrated.

The others are uncalibrated.

(From Glazebrook et al. 1994)

$$\begin{array}{|c|c|c|c|c|c|} \hline -2 & 1 & 0 & 0 & 0 & 1 \\ \hline 1 & -2 & 0 & 0 & 0 & 1 \\ \hline 0 & 0 & -1 & 1 & 0 & 0 \\ \hline 0 & 0 & 1 & -2 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 \\ \hline \end{array} \times \begin{array}{|c|} \hline \text{ZP1} \\ \hline \text{ZP2} \\ \hline \text{ZP3} \\ \hline \text{ZP4} \\ \hline \text{ZP5} \\ \hline \text{ZP6} \\ \hline \end{array} = \begin{array}{|c|} \hline \Delta_{12} + \Delta_{16} \\ \hline \Delta_{21} + \Delta_{26} \\ \hline \Delta_{34} \\ \hline \Delta_{43} + \Delta_{45} \\ \hline 0 \\ \hline 0 \\ \hline \end{array}$$

# GCM and the DC4 Coadd (of 18 Dec 2008)

